

**BRASS**

During the English Industrial Revolution players seek to expand their industrial influence through producing and shipping cotton and building the infrastructure to support this rapidly expanding industry.

**Tournament / Regular Game:**

Tournament Game.

**Player Experience:**

Players must have played at least once. Rules will be summarized.

**Variant:**

Standard Rules. Even groupings of players (preferably 4; otherwise 3).

**Tournament Structure:**

Players will receive a rating based upon the score they achieved in their game and the competitiveness of their game. This rating will be determined by dividing their score by the number of action cards they played and then adding it to the total score of all the players in the game divided by the total action cards played in the game. Ties will be broken in favour of the player with the highest Income Level, then most cash on hand, and finally Order of Play as if there would be another turn played.

**Check out the game at:**

<http://www.boardgamegeek.com/boardgame/28720/brass>